

ORATOAN ANNALS

Turn 14

516–520

The gods favor those who get to the killing fields early.

—Prince Típenē of Roátru

e are truly blessed in Oratoa with some amazing role players. I continue to be impressed by the stories on the boards, and by your public interactions with each other. Keep it up! The story is the thing that makes the game interesting to me (at least). Don't worry if you feel like you're not up to the high standards being set on the boards—the only thing that makes you better is practice.

While the goings-on of the “colonial” powers will be recounted in the Annals, the Annals themselves will not be public knowledge to Sahúl until at least Turn 15, and possibly later. Any colonial power that trades with a native Oratoan Realm will receive a copy of the Annals.

If your diplomacy is not mentioned in the newsletter, that's because it failed.

Please remember that longbow units can only be built in forest regions.

NEXT TURN DUE: FRIDAY 16 APRIL 2010.

HEROS & SHIELDMAIDENS

Results of the Hero Auction:

Aáta Mingwoa	Orofer
Haki Hinga	<i>independent!</i>
Háki Ngenwu	Gúako
Hinwáhi Ngu	Pouákaitoa
Ietóro the Bald	Hiktino
Ihu Mokinui	Roátru
Ngaíre Whani	Rotkarru
Réka Pápahu	Pakoa
Tengmango	Orofer
Whéru Rawringe	Ancalimē

Haki Hinga (LA77) UR age 33

Known as Haki One-Eye, he is a famous monster slayer. Owns a magic spear.

Location: *last seen heading for Werin (Map C-2)*

the utmost west

AND THE ENDING ISLES

TÁKIWAT OF WHUTOA (10 H/HM)

Takríki Haki VII, Rangatira Nuatam, Roriki of Kuatoa and Kúre, Master of the Isles.

Trade: CRD, Gúako, Hiktino, Kéatoa, Rangkua, Roátru, Rotkarru, Woangnen

DP: None



aki VI died in 517, some say drowned in a barrel of Kuatoa Red, and his grandson became Takríki Haki VII. The new Takríki celebrated his coronation by drinking. This has by now become something of a national pastime in Whutoa.

KINGDOM OF GÚAKO (16 H/HM)

His Serene Majesty, King Rúru II, the Do-Something, Rangatira Wangri, Takríki of Darkford, and Órikei of all Gúako.

Trade: CRD, Hiktino, Kéatoa, Rangkua, Roátru, Rotkarru, Tongi, Whutoa, Woangnen

DP: Wihri (A), Makhua (F), Wheméto (T),
Tewhóka (F)

King Rúru ordered the construction of many ships, and then he retired to his chambers with Queen Kíri. Their meetings were fruitful, and the Queen bore the King two sons.

Their oldest son, young Prince Rawíri, who was himself looking for a wife, instead took some of the new ships out for a spin to the forboding jungles of Tewhoka.

Gúako's impressive band of diplomats spread out in all directions with some equally impressive results. These may have been aided by sacrifices rendered to the Hanged Man, which the priests and shamans claimed had resulted in excellent auguries. To help deal with the new (and newly recovered) territories, the government expanded.

TÁKIWAT OF WIHRI

Cakríki Háu the Unsmiling finally succumbed to his ulcer in 517. His sickly son Henáre became Takríki, but he more or less immediately died. *His* young son Hataréi took the throne in 518 and entertained an ambassador from Gúako and a Moámwhi from the Church of the Red Death. The young prince was captivated by his charming and gallant Gúakan visitor, and he agreed that the best course for his realm was to swear fealty to his family's ancient master, the King of Gúako. Although there was grumbling throughout the realm, only Taranáki actually rebelled.

TÁKIWAT OF RANGKUA (5 H/HM)

Takriki Ikaróta of Rangkua.

Trade: CRD, Gúako, Hiktino, Kéatoa, Rotkarru,
Tongi, Whutoa, Woangnen

DP: None

Che Ranguans also entertained a Gúakan diplomat. This fellow, in contrast to those sent elsewhere, had all the charm and personality of a raw turnip. Takríki Ikaróta might have been insulted, had he thought the matter worthy of his attention. The Takríki celebrated

his 70th birthday in 519. It was an understated affair, though they did serve turnips.

TÁKIWAT OF ROTKARRU (8 H/RD)

Takriki Matú III, Rangatira Moktoka, Roriki of Rotkoa, Tongiki of the Island of Rotkarru.

Trade: Ancalimë, CRD, Gúako, Hiktino,
Rangkua, Roátru, Tongi, Whutoa,
Woangnen

DP: Whonga (T), Wangi (A), Mong (F)

Cakríki Matú was angered that his brother Ihu has sworn to serve the Takríki of Roátru. Perhaps he had just been confused by the similar sounding names of the countries? Or perhaps he really did like the mountains better than the sea?

Takríki Matú resolved to throw himself into expanding his realm. *That* would show his brother! The double-port town of Farwave was built for the people of Wangi, so they joined right up. Similarly, the port town of Red Beach was built in Mong, and public works projects constructed in the targeted borderlands.

Priorities were built in Whuamo and Poa, and sacrifices were offered to the New Gods. Coincidentally, Jollyport reported a rain of haddock one fine spring day, that filled the streets with flopping fish. The people ate like kings. After a while, as folks started getting tired of haddock, the fish were left to rot in the streets, severely cutting down on the tourist trade. Ah, those crazy Rotkarrans!

CHURCH OF THE RED DEATH (14 H/RD)

Whetiri II, Atiri-Moámwhi of the Church of the Red Death, Speaker to the Gods.

Trade: Gúako, Hiktino, Rangkua, Rotkarru,
Roátru, Tongi, Whutoa, Woangnen

DP: None

Cawhiri III ordered the construction of new priorities in Tiránu and Wangi. The ancient Atiri-Moámwhi sought a vision from the Gods to clarify the dire portents recorded by the astrologers. He came from the temple, unsteady on his feet and looking every day of his 77

years, and he spoke with the gathered Moámwhi in private. Within the turn of the moon, the old man had died.

The two remaining men of the Partá Ngáku feasted and then entered the deep recesses of the Temple. Only one returned, and he took the name Whetíri. Shortly afterward, a Hiktino honour guard of 500 infantry and 500 kura scouts arrived to acclaim the new Atíri-Moámwhi.

TÁKIWAT OF HIKTINO (6 H/RD)

Takríki Maráma III, Rangatíra Tuángeng, Tongíki of Ebonhill, True Heir of Empire.

Trade: Ancalimë, CRD, Kéatoa, Rangkua, Roátru, Rotkarru, Tongi, Whutoa, Woangnen

DP: None

he master of Ebonhill decided that perhaps the other Tongíkan Tákiwat would submit to him if he demonstrated to them how mighty he was. He ordered the expansion of his military might, better training and tactics for his warriors, and the construction of a new town in Panru, Willowport on the Eastern Mahoúro.

The martial Maráma then sent his armies forth! Forty-five ships sailed along the coast to the Elven region of Núrel. Even the brave shuddered as they came within sight of the towering ruins of Tóruial. The men came ashore, 6,000 of them, and forced the Elves to pay tribute to great Maráma. No Human deaths were reported.

TONGI FEDERATION (7 H/RD)

Amokapua II, Rangatíra Rawhóri, Takríki and Tongíki of Tongi, First Among Equals of the Federation.

Trade: Ancalimë, CRD, Gúako, Hiktino, Rangkua, Roátru, Rotkarru, Whutoa

DP: Kahu (T), Tekana (F), Ranga (F), Káe (F), Téahiak (F), Poákho (A)

mokapua was not to be outdone by some upstart Hiktino Takríki, so he ordered great sacrifices to the Gods and sent his fleet and warriors south to Elven Talathnas. From the beginning, everything went right. The feet ar-

rived in 517, all 45 ships, and disgorged almost 10,000 spearmen and longbowmen. The Elves mustered a defense of just over half that number, and they appeared determined to make a stand. The Tongi, however, were led by Amokapua's youngest brother, the fierce and crafty Prince Tamahára. He wielded a glowing, golden spear at the head of the Tongi attack, and soon the Elves were put to flight. So fearful of the mighty Tamahára were they, that their leaders agreed to pay tribute to Tongi.

Meanwhile, Amokapua's middle brother Prince Haukmanu made a name for himself in the south, where he persuaded the various Roríkis in Kahu and Tekana to join the Federation. Numerous other Federation envoys paid visits throughout the neighbouring regions.

The Federation doubled the number of scribes and clerks in Highcourt—it looks as though they may need them. The port town of Morbank rose in Ongi.

Rumours reached the Federation that a battered fleet of Southlander ships, perhaps fifty or so, landed on the southern island of Mekawhéni.

TÁKIWAT OF ROÁTRU (4 H/RD)

Takríki Arána II, Rangatíra Wukrung, Tongíki of Roátru, Defender of the Faith.

Trade: Ancalimë, CRD, Gúako, Hiktino, Rotkarru, Tongi, Whutoa

DP: Whengo (F)

ith the coming of peace, Arána turned Roátru towards peaceful pursuits. He ordered the construction of the port town of Woodland Cove in Tutua, and his engineers laid a road from Stonehome into Noátru.

Just to make sure that his people didn't get soft, however, he dispatched a fleet led by his brother Prince Típene to Yagnarist Othendar. The forests of Othendar are some of the most tangled of the Thornwood, and the land is rich. Its prince, a proud Elf-warrior named Gorlim, swore that he would destroy the Human invaders. Prince Típene, however, is a wily and cunning warrior, and his spies had long since sought out the location of the Oth-

endar strong points and redoubts. His 9,000 men cornered the Elven army of 8,000 and forced battle in the open. The Elven archers let loose a volley of poisoned arrows, and Prince Típené responded by riding his magnificent kura to the front of his lines, and with his golden bow he shot a single arrow into the Elven lines. It flew like lightning, and the air shattered with a great crack of thunder. A flash of white light exploded from the spot where the arrow hit, killing 2,500 Elves or more.

After that, the battle was joined in earnest. The Elven prince Gorlim proved himself an excellent leader, and Prince Típené's forces suffered horrible casualties before they finally prevailed. A broken Prince Gorlim finally surrendered his sword and paid tribute to Roátru.

CENTRAL ORATÓA

BETWEEN GOOD AND EVIL



NEW ATUBURRK

The Atuburk air expedition continued with their explorations before leaving in 1517. They returned to Nenalph the next year with a larger fleet of 70 skyships, which flew patrols for an enormous flying fortress. This intimidating death moon cast a great shadow over the lands below, sending the locals into panic.

Any time an skyship flew close to the ground near inhabited areas, it was subject to a shower of arrows and javelins, none of which however appeared to have any effect.

A smaller force of skyships were reported in Nefinn, but they fled whenever approached by the local cavalry patrols.

ANCALIMĚ (18 E/UR)

King Dinenél of the House of Malvalas.

Trade: Hiktino, Orofer, Pouákaitoa, Roátru, Rotkarru, Tongi

DP: None

Now that peace had been established with Roátru, King Dinenél found himself free to pursue war elsewhere. Prince Gilnaur led 35,000 infantry into Umlor, with the idea that he was going to personally install several thousand Urdan settlers into the region. The locals objected and raised some 5,000 Elves for their defense. Outnumbered (as they were) seven to one, the defending army was obliterated and Umlor was colonized.

The Prince advanced further, into Morim, determined to repeat his success. Here, the locals again managed to raise about 5,000 defenders. These, however, were led by an aging Elven wizard who bore a magical staff. While the defenders were quickly put to flight, they did manage to inflict some substantial casualties by means of a large fiery orb that exploded among the advancing Ancalimě. While the Urdans colonized the region, the wizard slipped away into the Thornwood. While both regions are ostensibly friendly, they do contain large Yagnarist populations.

More Urdan armies plowed into Yagnarist Zirbeth, flattening the defenders. Total Urdan casualties were one stubbed toe.

The Elves built three towns: Dúresgal in Dolost, Brannarod in Nelvír, and Curudhenin in Olanya. Doughty Elven colonists headed for the hills of Ugrudâ. So far, the effort seems successful (1131)E.

Ancalimë signed the Alliance of Valas *and* the Treaty of Pukei.

MARK OF OROFER (7 EH/IL)

Corualadh Half-Elven, Takríki of Orofer and Warden of the Mark.

Trade: Aihetoa, Ancalimë, Pouákaitoa, Pakoa

DP: Wihúma (F)

Cakríki Corualadh sent his eldest daughter, the Princess Orodriel, into Yagnarist Galbreth with 30,000 men and orders to “convince” the locals to give up their evil ways and to serve Iluvar. It turned out that Orodriel was a brilliant warrior and leader, and her army quickly dispatched the local defenders. However, when it became obvious to the locals what the Iluvarian army’s mission truly was, they rose up in rebellion. She smashed their meagre levies and even now continues her mission to beat Yagnarism out of the Galbrethi. Her father was so impressed with her command and martial prowess, that he at last relented and named her his heir.

The Mark was not *all* about war, however. The port of Sea Haven rose in Ciúra, as did the port town of Arthyryr in Edhelthent. Numerous public works projects were built throughout the Mark.

Orofer signed the Alliance of Valas.

KINGDOM OF POUÁKAITOA (16 H/IL)

His Majesty King Róngo Fleetfoot, Son of Ibhah Son of Etéra of the House of Ekara, Rangatira Kawhe of the Éiwi of the Eagle, Órikei, Beloved of Iluvar.

Trade: Aihetoa, Ancalimë, Orofer, Pakoa, Tongi

DP: See below

King Róngo continued his efforts to build up his Kingdom to the greater glory of Iluvar. He ordered that three priories be built:

Kuáwhin in Emruan, Wharúk in Hákuh, and Inwe in Hirkangik. He also supervised the construction of a place of research and learning for the Kingdom’s wizards. The Pouákaitoans call it their “sorcery academy”. The government expanded.

The King sent his charismatic brother, Prince Kaihapo, off to the sparsely populated frontiers of Hingoa and Whettim. He found few people there, mostly kura herders and nomadic hunters, but they agreed to accept the King’s suzerainty over them.

Pouákaitoa’s great navy conducted patrols off the southern coasts, looking for Southlander ships and found none.

A young member of the royal court, a warrior named Maáka, set off on a hero’s quest, alone but for his trusty kura steed. Where he is now, none know.

Pouákaitoa signed the Alliance of Valas.

LANDS OF THE ÉIWI

EASTERN ORATOA FACING THE DAWN

TÁKIWAT OF WOANGNEN (8 H/ST)

Takríki Hukarére the Dour of Woangnen.

Trade: Gúako, Kéatoa, Kuroa, Rangkua, Rotkarru, Whutoa, Wihri

DP: Sage Hemóanune (*see below*), Taranga (F), Táhoáwh (T)

Cakríki Hukarére was determined to be a better kind of Takríki, and to bring a sense of greatness back to Woangnen. In a dream, he spoke with an ancient, ferocious creature, the half-remembered “lion” of the ancient days of the Dawn Lands. He took this as a sign of the Gods that he adopt this very symbol of Strength as his personal sigil. He commissioned five hundred of his bravest (and most loyal) warriors as the *Lions of Woangnen*, and he made them swear an oath to protect the Takríki and his heirs. They wear fearsome iron masks and bear shields with the sigil of the lion.

To keep the local warlords in line, the Takríki doled out generous gifts. The town of Stone in

Takwhi became a city. New public works were constructed throughout the realm in the lands of the more powerful warlords. Homage was paid to the Sage Hemóanune, in hopes that this prophet of Strength might show his support for the new regime. Perhaps most importantly, however, Hukarére's son Amíri was betrothed to the sister of the young Takríki of Takwhi, the most powerful of the warlords.

A lavish wedding was held in 516, and the Princess Hauóra was soon with child. Her husband was called away to delicate negotiations with the Strength Sage, however, and he was not on hand to witness the birth of his son. He was named Ihaía, after his maternal grandfather. At the moment, the child stands to inherit the lands to which both his parents are heir.

The Sage Hemóanune, after several years of due consideration where Prince Amíri was his disciple, agreed to render advice and training to Takríki Hukarére and his men.

KINGDOM OF KÉATOÁ (17 H/UR)

His Majesty King Harápo II, Son of Kíre Son of Harápo of the House of Kekáta, Rangatíra Tirwhékwu of the Éiwi of the Parrot, Órieki.

Trade: Gúako, Kuroa, Pakoa, Whutoa, Woangnen

DP: Whemi (A), Mengwa (F)

King Harápo was not to be outdone by the Pouákaitoans, so he ordered the construction of a “sorcery academy” of his own in Kíruak. He also sent colonists to the dense jungles of Metnua. They appear to be doing well (2121)H.

The rich and powerful Whemi were extremely impressed after a state visit by Prince Haráre, and they pledged their swords to his cause.

A captain of the Kéatoan army took leave to go on a hero's quest. Rumours of his terrible demise were not long in coming.

The army got some long-needed new weapons and armour, and the long neglected navy was less neglected. Kéatoa's wizards grew wiser.

Kéatoa signed the Treaty of Pukei.

KINGDOM OF KUROA (15 H/UR)

His Majesty King Kaituéra II, Son of Atáiri Son of Kaituéra of the House of Ngeru, Rangatíra Kúanowhe of the Éiwi of the Kura, Órieki, Son of the Dragon.

Trade: Aíhetoa, Kéatoa, Gúako, Pakoa, Woangnen

DP: Maláo (F)

Visions of a new intruder to the south haunted the minds of the shamans of Kuroan, but these visions have brought on a new sense of change. Rumors flooded the streets daily from Aíhetoan merchants. Kuroa mobilized their armies, and a new form of national pride took root as the Urdan nations united under the Treaty of Pukei.

The towns of Honeysea and Cape Wrath grew into cities, and new public works projects were undertaken throughout the kingdom.

To celebrate the growth and expansion of his realm, King Kaituéra announced a festival in honor of his people and their heritage. Called the *Timpalak*, the event will play host to all Oratoan Urdan nations and will consist of many different athletic events, including one-on-one combat and kura races. The new city of Honeysea in Tengkoa will host the first *Timpalak*, to take place in 522. The kingdom has expended considerable resources to prepare for the games, which they hope will take place every five years.

KINGDOM OF AÍHETOÁ (9 H/UR)

Roriki Ihu Crooknose, Regent for...

His Majesty King Kiatári III, Son of Kiatári Son of Kamíra of the House of Pápahu, Rangatíra Whári of the Éiwi of the Dolphin, Órieki.

Trade: Kuroa, Orofer, Pakoa, Pouákaitoa

DP: Ana (A)

His visit concluded, the Southlander Lord Gorres presented King Kiatári II with the gift of an Urdan icon, marvelously worked in stone with gilding. Then, leaving Reverend Mother Dora behind to teach and preach, Lord Gorres and the rest of the Ingazi retired to their ships for their journey with the morning tide.

A wondrous sight greeted their eyes come morning, as 250 Aihetoan warships, commanded by King Kiatári himself sailed into Rangi Harbour. The catamarans were decked out with flags and banners, presumably a royal send off.

And then things started going wrong for Ingazi.

The Battle of Rangi (516)

Lord Gorres's bound dragon Gunwere quite suddenly leapt into the air, free. Free and fierce—she set out over the city of Rangi, belching fire into barracks and towers, killing perhaps 10,000 of the king's warriors, including the warlord Takíra, and damaging the city walls. Hundreds of arrows from the ground struck the dragon, wounding her, and she fled northward. Meanwhile, the King's fleet moved to blockade the mouth of the harbour as previously hidden soldiers attempted to storm the docked Ingazi ships.

With the release of the dragon, however, the Aihetoans had lost the element of surprise, and the Ingazi fleet hastily slipped from their docks with only a handful of Aihetoan warriors clinging to the sides of the tall ships.

King Kiatári's men rowed straight towards the Ingazi fleet of fifty galleons, thirty caravels, and twenty warships with the idea that they could drive them back towards the docks where an army waited to swarm aboard. The only way for the Ingazi fleet to leave the bay was through the Aihetoan fleet. King Kiatári, wielding the flashing *Sword of Rawapo*, commanded his men that it would not be so.

As magic from both sides curled and crackled above, battle was joined. At first, it went well for the King. Enemy warships and even caravels went to the bottom of the bay under the force of Aihetoan ballistae. Unfortunately, the galleons and caravels were difficult to board, as their decks were so much higher off the water than the Aihetoan catamarans. As the Ingazi fleet finally formed up, however, the Aihetoans lost the advantage. One by one, the Ingazi methodically sank the King's ships. So intent were the Southlanders to escape the trap, they did

not even attempt to board any of the catamarans, but simply sailed over or through them, sending them to the bottom.

At a pause in the fighting, the cry went up through the remaining 115 Aihetoan ships that the flagship had gone down. The King's lifeless body was pulled from the bay, as Ingazi's fifty galleons bore down on them, determined to destroy the fleet that had so treacherously attacked them. By midday, nothing remained of the Aihetoan fleet, and fifty Ingazi galleons sailed out to sea.

Meanwhile, the King's army was carrying out his order to slaughter all Saurians and Wenemet remaining in Rangi. Reverend Mother Dora (herself a "fuzzy") and her little band of burkha-wearing nuns was attacked in streets. The nuns, being unarmed, scattered and fled in all directions. Those not killed outright were dragged to the palace, where they were hanged by their necks from the parapets. The fate of Reverend Mother Dora herself, however, is far more mysterious. Her headless body was found several days later, laying in the plaza in front of the palace. The patrols claim they did not kill her, much less lose her head, and there are indications that the head was carefully removed in a ritual manner. The guard brought the headless body up to the wall and hung it by its feet with the rest of the Southlander corpses, as a sign of defiance and dominion.

The Succession Struggle (516-518)

With the dragon Gunwere reaving a path northward through Mekwha, Tonróak, and Kawhwe, the people of Aihetoa looked to their king for support and safety. Unfortunately, their king was now the uncrowned five year old Prince Kiatári, the only living son of King Kiatári II.

The old king's two remaining chief lieutenants began a mad scramble back to Rangi to take charge of the situation and form a regency. Takríki Iorángi, a skillful diplomat sent to the west, raced to Rangi with the newly allied Takríki of Ana and his 5,000 men. Meanwhile, Roríki Ihu Crooknose, who had

been sent to explore the northern wilderness, gathered up some garrisons and rushed to beat him.

As this scramble for the capital was taking place, Aíhetoa's regions of Mottut, Motu Ruat, Petóamua, and Wimna renounced their tribute to the crown.

Ihu Crooknose and his 4,000 kura scouts arrived first, in 517, and he quickly took command of both the royal army and the royal person. When Ioráangi and his Anan allies arrived the next spring, they were ambushed and destroyed by the royal army. Ioráangi was captured and hanged as a traitor. His body joined the rotted Wenemet and Saurian corpses on the palace wall.

Ana declared its independence again.

Aíhetoa signed the Treaty of Pukei.

KINGDOM OF PAKOA (10 H/UR)

His Majesty King Hiríni, Son of Hóni Son of Hukarére of the House of Máki, Rangatira Tuangua of the Éiwi of the Orca, Órikei.

Trade: Aíhetoa, Kéatoa, Kuroa, Orofer, Pouákaitoa, Woangnen

DP: None

Hing Hiríni and his army of 32,000 kura riders took a ride up near the hills of Hawáe, which they occupied much to the indifference of the twenty or so herders that live there. Similar efforts in Nuwi and Lotomu brought those regions under Pakoa's control.

The Pakoans built a mighty stone bridge across the Wilono River from the king's city of Toang-Woang to Natáu.

Pakoa signed the Treaty of Pukei.

VICEROYALTY OF NEW INGAZI (29 W/UR)

Gorres, Lord Trouserdale, Admiral of the Ocean Sea, Lord Lieutenant of Saint Ilana, and Viceroy of New Ingazi.

Trade: None.

DP: None.

Following the battle at Rangi, Viceroy Lord Gorres rendezvoused with a transport fleet in the Ninghan Sea and proceeded to the Dolphin region designated New Dara. The fleet

landed a force of 9,000, which pacified both that region and neighbouring Oamnga.

Lord Keebel, meanwhile, set his forces to militarily convert Razhirri and Laharri. Casualties proved heavier than expected.

MEANWHILE, ON THE ISLAND OF RUWTAM...

In the year 520, a very battered flotilla of twenty-five skyships flying an unknown flag landed at Wuátru. Knowing full well the animosity the Southlanders had shown to their faith, a considerable mob of armed Dolphinitas immediately surrounded the landing area. Sure enough, 3,000 heavily armed furies and lizards disgorged from the skyships. The mob, by now numbering twice that number, attacked.

The Southlander weaponry and armour proved superior, and the mob was quickly destroyed. They did manage to inflict about a thousand casualties. The region now belongs to the Southlanders.

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The Alliance of Valas (516)

The Fourth Age, 516th year of the Oratoan Reckoning.

AN ALLIANCE of three kindred nations of Oratoa.

The following participants swear a solemn oath to adhere to the conditions set forth.

- ☛ *Kingdom of Pouákaitoa*: His Majesty King Róngo Fleetfoot, Son of Ihúhah, Son of Ihúhah Son of Etéra of the House of Ekara, Rangatira Kawhe of the Éiwi of the Eagle, Órikei, Beloved of Iluvar.
- ☛ *Ancalimë*: King Dínenél of the House of Malvalas.
- ☛ *Mark of Orofer*: Corualadh Half-Elven, Takríki of Orofer and Warden of the Mark.

We three nations composed of Human, Elven and Half-Elven people pledge to protect and aid each other in time of need to the best of our abilities against our common enemies. These enemies are defined as:

- ☛ The Wild Tribes of Turéhu,
- ☛ Outlanders who trespass on our lands or in any way act hostile to our nations,
- ☛ Any worshipers of the Father of Lies, Iägnar, The One, The Eye, The Exiled King, Myrakka, or any other guise that Yagnar might take,
- ☛ Any Oratoan kingdoms or entities that attack our respective nations will be considered our enemies.

We will also consider any Oratoans who conspire with the Outlanders against us, or any Oratoans, in any way to be traitors and therefore our enemies.

We agree that this accord will continue to remain in effect and our heirs will acknowledge this alliance until such time that all three leaders of our respective nations agree to unanimously dissolve this treaty. Should any nation violate this treaty they will be considered to be Oathbreakers and subject to the associated penalties.

Witnessed and set forth this day, The seventh day of Primilis, the 516th year of the Fourth Age Oratoan Reckoning.

Treaty of Pukei: The Urdan Alliance and the Oath to Torouka (516)

The Fourth Age, 516th year of the Oratoan Reckoning.

1: The Oath of Peace

AÍHETOA, ANCALIMÉ, KÉATOA, AND KUROA pledge friendship and alliance. There shall be no wars between them.

The Kingdoms agree in the fullest terms to the *Oath to Torouka*: We pledge that we shall give no aid or comfort to any power from Sahúl who has or attempts to colonize Oratoa. We pledge we shall not trade, share or sell secrets to any power from Sahúl who has or attempts to colonize Oratoa. We pledge to cease trade and render no aid to any power from Oratoa which gives aid, comfort, trades, and shares or sells secrets to any power from Sahúl who has or attempts to colonize Oratoa.

Our Word is Our Oath

2. Education

All realms agree to open their colleges, academies, and universities to one another.

3. Monies and Trade

Each realm shall maintain their own independent internal trade and trade relationships with outside entities as well as trade, when able, with those Urdan Realms who sign the Treaty of Pukei.

4. Duration

This Contract is intended to be durable and bind these realms in perpetuity. However, at the end of each five year period from the date of signing, member of *the Urdan Alliance* may withdraw from the contract with neither penalty nor prejudice attached.

Any member of *the Urdan Alliance* who willingly breaks any of the tenants can be removed from *the Urdan Alliance* and all of its benefits after a majority vote by its members.

imperial strength index

#	Realm	Player	Forum Name	E-mail	ISI
<i>The Great Powers</i>					
1	Pouákaitoa.....	Frank Thein.....	Frank		505.3
2	Ancalimë	Brock Berge	Lorgar	brockberge@yahoo.com	383.0
3	Kéatoa.....	Jacob Solomon.....	Zath Amon	keatoa@gmail.com	373.1
4	Gúako.....	Harley Herrin.....	TechnoShaman		350.3
<i>Major Powers</i>					
5	Pakoa.....	Robert Ware	BaronBludmon.....	rkbw526@gmail.com.....	314.5
6	Kuroa.....	Matt Sievers.....	Malleas.....	fantsigns@gmail.com	266.6
7	Whutoa.....	Haki Whutoa	Whutoa.....	whutoa@yahoo.com.....	251.3
8	Rotkarru.....	Ed Allen	Wardethrom.....	tgroove@att.net.....	244.9
9	Tongi	Dominick Morales .	Moana Kahumanu		213.9
10	Woangnen	Brandon Maynard ..	Feanor		212.3
11	Orofer.....	Dawnwalker	Dawnwalker.....		202.7
<i>Minor Powers</i>					
12	Hiktino.....	Jimmy Macias.....	Gregole.....	Jimmymac562@aol.com	182.9
13	Aíhetoa	Patrick Ryan	Patrick.....		179.0
14	Roátru	Michael Blythe	MikeB21		176.6
15	Rangkua	<i>open for a player!</i>			169.9
16	CRD.....	Steve Speyer.....	Crimson Marque.....	crimsonmarque@gmail.com.....	160.4

