

ORATÓAN ANNALS

Turn 13

511-515

Uneasy lies the head that wears a crown.

—William Shakespeare

Chis abbreviated newsletter is designed to ease you into Oratoa. While the goings-on of the “colonial” powers will be recounted in the Annals, the Annals themselves will not be public knowledge to Sahûl until at least Turn 15, and possibly later. Any colonial power that trades with a native Oratoan Realm will receive a copy of the Annals.

Orders for Turn 14 are due by Friday, 05 February, 2010.

HERO AUCTION

This is a first-price sealed-bid auction. Each Realm has been assigned a certain number of “bid points”, normally based on their ISI. Please indicate how many points you are assigning to each Hero you’re bidding for. You can bid on as many or as few Heros as you like, but these bid points are going away after the auction, so you might as well spend them all.

Type	Name	CDS	Age	Notes
Hero	Aáta Mingwoa	5B5	19	The charming Aáta has been known to talk a fire-drake out of her egg. Indeed, he rides a young fire-drake named Whinga.
Hero	Haki Hinga	A77	28	Known as Haki One-Eye, he is a famous monster slayer. Owns a magic spear.
Hero	Háki Ngenwu	896	25	Owns a weapon he calls the Wyrn Dagger.
Shieldmaiden	Hinwáhi Ngu	8AA	20	Beautiful, smart, and deadly, Hinwáhi is the queen of monster-slaying. She wears armour fashioned from dragon-hide, and five hundred followers have pledge their obedience to her cause.
Hero	Ietóro the Bald	83A	31	Uncouth and rough, Ietóro nevertheless is a good hand in a fight. Wields “Bonebreaker” a mighty mace that only he can lift.
Hero	Ihu Mokinui	883	26	Younger brother of the Tákiwa of Rotkaru. Braved the fire-drakes of Rengu to steal an egg. He now rides the fire-drake Whuánuan. (must be Tarotišt to bid)
Shieldmaiden	Ngaíre Whani	A78	23	This woman is a fighter who will ruin your day. Reportedly laughs in battle, completely unnerving her opponents. Owns a magic ring of unknown power.
Shieldmaiden	Réka Pápahu	996	20	Cousin of the King of Aíhetoa and daughter of the usurper Kámiter (485-499), Réka survived an expedition into the ancient ruins of Säkääñ, where she recovered a magical sword of some kind. (must be Urdan to bid)
Hero	Tengmango	A94	23	Tengmango and his 500 kura-mounted followers (the “Fierce”) spend much of their free time slaughtering Yagnarišt. He single-handedly killed the Wraith Gilvrég. (must be Iluvarian to bid)
Hero	Whéru Rawringe	973	22	Son of a kura herder, Whéru stole a fire-drake egg and now proudly rides Uáñne into combat.

Realm	Bid Points
Aíhetoa	23
Ancalimē	36
CRD	16
Gúako	21
Hiktino	18
Kéatoa	36
Kuroa	29
Orofer	25
Pakoa	30
Pouákaitoa	51
Rangkua	16
Roátru	17
Rotkarru	22
Tongi	19
Whutoa	26
Wihri	15
Woangnen	23

If you feel your bid points are insufficient, you may purchase additional bid points at a cost of 10gp each.

There are only a few restrictions on who you can bid for, and these are noted under the individual Heros. Any Heros that are not bid for will continue as independents next Turn, and they are subject to normal diplomacy at that time.

the utmost west

AND THE ENDING ISLES

TÁKIWAT OF WHUTOA (10 H/HM)

Takríki Haki VI, Rangatira Nuatam, Roríki of Kuatoa and Kúre, Master of the Isles.

Trade: CRD, Gúako, Hiktino, Kéatoa, Rangkua, Roátru, Rotkarru, Wihri, Woangnen

DP: None

he heir, Haki's grandson Prince Haki, announced the birth of two more children, both girls, bringing the total number to

four. The old Takríki celebrated his sixty-fifth birthday in 514 by drinking a barrel of Kuatoa Red.

KINGDOM OF GÚAKO (9 H/HM)

His Serene Majesty, King Rúru II, the Do-Nothing, Rangatira Wangri, Takríki of Darkford, and Óriki of all Gúako.

Trade: CRD, Hiktino, Kéatoa, Rangkua, Rotkarru, Tongi, Whutoa, Wihri, Woangnen

DP: None

he young king celebrated his son Rawíri's coming of age in 515. Not to be outdone by the Whutoans, he ordered a servant to drink a barrel of Kuatoa Red. Meanwhile, he once again demanded the submission of the "rebels" in Rangkua and Wihri.

TÁKIWAT OF WIHRI (5 H/HM)

Takríki Háu of Wihri.

Trade: CRD, Gúako, Hiktino, Kéatoa, Rangkua, Rotkarru, Tongi, Whutoa, Woangnen

DP: None

afe within their mountain fastness of Slopecastle, Takríki Háu continued to nurse his ulcer. His grandson Huía also came of age in 515, but sadly he couldn't afford a whole barrel of Kuatoa Red.

TÁKIWAT OF RANGKUA (5 H/HM)

Takríki Ikaróta of Rangkua.

Trade: CRD, Gúako, Hiktino, Kéatoa, Rotkarru, Tongi, Whutoa, Wihri, Woangnen

DP: None

he Ranguans continued to build military forces, just in case there might be a new king of Gúako who might do something about recovering his lost Tákiwat.

TÁKIWAT OF ROTKARRU (6 H/RD)

Takríki Matu III, Rangatira Mektoka, Roríki of Rotkoa, Tongiki of the Island of Rotkarru.

Trade: CRD, Gúako, Hiktino, Rangkua, Tongi, Wihri, Whutoa, Woangnen

DP: None

Cakríki Matíu was somewhat surprised to see his younger brother Ihu embark on a hero quest into the Oratoan interior. He was more surprised when he returned riding a young fire-drake. The country was overcome with joy at the announcement that the Takríki's wife had given birth to their first child, a boy they unsurprisingly named Matíu.

CHURCH OF THE RED DEATH (14 H/RD)

Tawhiri III, Atíri-Moámwhi of the Church of the Red Death, Speaker to the Gods.

Trade: Gúako, Hiktino, Rangkoa, Rotkarru, Roátru, Tongi, Whutoa, Wihri, Woangnen

DP: None

Che astrologers reported dire tidings to Tawhiri III. The ancient Atíri-Moámwhi, now approaching the age of 75, took it all in with serene confidence in fate. Nevertheless, all the senior Moámwhi were recalled to Rušwood for consultation.

TÁKIWAT OF HIKTINO (5 H/RD)

Takríki Maráma III, Rangatíra Tuángeng, Tongíki of Ebonhill, True Heir of Empire.

Trade: Ancalimë, CRD, Kéatoa, Rangkoa, Roátru, Rotkarru, Tongi, Whutoa, Wihri, Woangnen

DP: None

Che master of Ebonhill leaned thoughtfully upon the Greatšpear of Emperor Ihu and wondered for the hundredth time why the other Tongikan Tákiwat would not submit to him and name him Emperor.

TONGI FEDERATION (5 H/RD)

Amokapua II, Rangatíra Rawhóri, Takríki and Tongíki of Tongi, First Among Equals of the Federation.

Trade: CRD, Gúako, Hiktino, Rangkoa, Roátru, Rotkarru, Wihri, Whutoa

DP: None

Che master of Highcourt gazed thoughtfully into the Orb of the Emperors and wondered for the hundredth time why he

couldn't keep the warlords in line, never mind the other Tongikan Tákiwat.

TÁKIWAT OF ROÁTRU (3 H/RD)

Takríki Arána II, Rangatíra Wukrung, Tongíki of Roátru, Defender of the Faith.

Trade: Ancalimë, CRD, Hiktino, Tongi, Whutoa

DP: None

Old Takríki Arána the Fierce died in 514. In perhaps a related development, trade opened with the Ancalimë Elves, who perhaps hoped that the son would be not quite as boisterous as the father. Time will tell.

CENTRAL ORATÓA

BETWEEN GOOD AND EVIL

NEW ATUBURRK

Che Atuburrk air exploration expedition continued on to the ruined city they named "Wrexym". The architecture was unlike anything they had ever seen, with soaring ruined towers and graceful, intricately carved arches and buttresses. They were attacked, raided really, by the hostile natives, riding their bird-like mounts. The Atuburrkans soon learned to flee to their airships whenever they heard the haunting baboon songs.

ANCALIMË (15 E/UR)

King Dinenél of the House of Malvalas.

Trade: Orofer, Pouákaitoa, Roátru, Tongi

DP: None

Che Elves practiced being enigmatic. They continued to succeed. Peace was established with the western Humans. Hopefully it will last this time. The king's daughter Mallaeriel reached fifty, and the word is that she's looking for a similarly young (and handsome) Elf to marry.

MARK OF OROFER (5 EH/IL)

Corualadh Half-Elven, Takríki of Orofer and Warden of the Mark.

Trade: Aihetoea, Ancalimë, Pouákaitoa, Pakoa

DP: None

Che Mark continued enlarging its military and preparing for the next campaign against the evil Turéhu of the Thornwood. Corualadh's children and grandchildren continued to out-do each other in the lists and in their studies in a vain attempt to become the tiny realm's heir.

KINGDOM OF POUÁKAITOA (16 H/IL)

His Majesty King Róngo Fleetfoot, Son of Ihúhah Son of Eτέρα of the House of Ekara, Rangatira Kawhe of the Éiwi of the Eagle, Órikei, Beloved of Iluwar.

Trade: Aihettoa, Ancalimë, Orofer, Pakoa, Tongi
DP: None

Che venerable town of Whitke at last grew into a city. King Róngo's son Prince Kamwhai came of age in 515, and celebrations were held throughout the kingdom. The streets flowed with wine, and afterwards it was many weeks until the place was tidy again.

LANDS OF THE ÉIWI

EASTERN ORATOA

TÁKIWAT OF WOANGNEN (8 H/ST)

Takríki Hukarére the Dour of Woangnen.

Trade: Guáko, Kéatoo, Kuroa, Rangkoa, Rotkarru, Whutoa, Wihri

DP: None

Woangnen continued to bumble along. Takríki Háu accidentally fell down some stairs and died. His second cousin (or third, accounts differ) seized the throne to become Takríki Hukarére.

KINGDOM OF KÉATOA (17 H/UR)

His Majesty King Harápo II, Son of Kíre Son of Harápo of the House of Kekáta, Rangatira Tirwhewu of the Éiwi of the Parrot, Órikei.

Trade: Guáko, Kuroa, Pakoa, Whutoa, Wihri, Woangnen

DP: None

King Harápo arranged for his middle daughter Hinekíri to marry the Takríki of Táwe in 511. They are, by all accounts, happy in their marriage and have several children already.

KINGDOM OF KUROA (13 H/UR)

His Majesty King Kaituéra II, Son of Atáiri Son of Kaituéra of the House of Ngeru, Rangatira Kúanowhe of the Éiwi of the Kura, Órikei, Son of the Dragon.

Trade: Aihettoa, Kéatoo, Guáko, Pakoa, Wihri, Woangnen

DP: None

Kuroa continued to invest in their public works and in researching new tactics. King Kaituéra was pleased that his ten-year old grandson Atáiri had manifested the Dragon.

KINGDOM OF AÍHETOA (9 W/UR)

His Majesty King Kiatári II, Son of Kamíra Son of Kiatári of the House of Pápahu, Rangatira Whári of the Éiwi of the Dolphin, Órikei.

Trade: Kuroa, Orofer, Pakoa, Pouákaitoa

DP: None

Che Aíhetoan military establishment went into a panic as the Outlanders sailed a hundred of their giant warships and a dragon into the capital at Rangi. Wishing to impress the visitors with their power and riches, King Kiatári met them draped in gold and jewels. They stayed for weeks of feasting, and truth be told, they haven't left yet. Many of the Tákiwat are appalled at the King's obsequious behaviour to these furry demons.

Meanwhile, more Dolphin regions rebelled: Oamnga and Itrúmu. In the north, the Tákiwat of Ráruwhuáng decided that he'd had enough and withdrew his fealty from the King.

KINGDOM OF PAKOA (1 W/UR)

His Majesty King Hirini, Son of Hóni Son of Hukarére of the House of Máki, Rangatira Tuangua of the Éiwi of the Orca, Órikei.

Trade: Aihettoa, Kéatoo, Kuroa, Orofer, Pouákaitoa, Woangnen

DP: None

Keeping a weather eye on the doings in Aíhehetoa, King Hiríni did what Pakoan Kings do best: he built defensive works.

VICEROYALTY OF NEW INGAZI (I W/UR)

Gorres, Lord Trouserdale, Admiral of the Ocean Sea, Lord Lieutenant of Saint Ilana, and Viceroy of New Ingazi.

Trade: None.

DP: None.

Lord Keebel took command of New Ingazi's armies, conquering Razhirri and Laharri with only minimal casualties. The natives all worship a particularly anarchist version of Urdanism, dedicated to the Sacred Dolphin. They are proving somewhat difficult to convert to orthodox Urdanism, though missionaries did manage it in Memittoa.

Perched on the Dragon Gunwre, Lord Trouserdale gathered together New Ingazi's mighty navy and Reverend Mother Dora and sailed north across the Ninghan Sea.

With fifty galleons, thirty caravels, and another twenty smaller warships, the New Ingazi armada sailed into the port of the only city they had thus far discovered in the new world, to see what it might hold. They were met by a fleet of 250 native outrigger warships. The New Ingazi, having learned the native language through decades of conquest, sent a Herald to the native flagship in a small coracle. The Herald returned with two native ambassadors.

They represented the King of "Ahehetoa", whose capital city of Rangi was the very place to which the New Ingazi armada proposed to sail. The situation was quite tense, until the ambassador let slip that they considered the "Dolphin people" heretics as well. Suddenly, everyone was smiles.

The native fleet escorted the armada into port under a flag of truce, and the Viceroy met with the native king to see if they couldn't negotiate a trading agreement. Weeks of celebration followed, as the Wenemet were treated to feast after feast by the baboons, who insisted that their Kindred was called "Humans". Unlike the baboons of Sahúl (or even most of the Dolphin people), the Humans of "Ahe-

hetoa" decorate their faces with intricate spiral tattoos that seem to indicate rank and lineage.

The Human technology seems to have progressed no further than iron, with good steel being completely unknown. The king was festooned with gold jewelry, and their arts and music are quite intricate and beautiful.

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imperial strength index

#	Realm	Player	Forum Name	E-mail	ISI
<i>The Great Powers</i>					
1	Pouákaitoa	Frank Thein.....	Frank		509.7
2	Ancalimë.....	Brock Berge	Lorgar.....	brockberge@yahoo.com.....	364.7
3	Kéatoa	Jacob Solomon	Zath Amon	keatoa@gmail.com	356.4
<i>Major Powers</i>					
4	Pakoa.....	Robert Ware.....	BaronBludmon	rkbw526@gmail.com	301.6
5	Kuroa	Matt Sievers.....	Malleas.....	fantsigns@gmail.com	291.0
6	Whutoa.....	Haki Whutoa	Whutoa.....	whutoa@yahoo.com.....	261.8
7	Woangnen.....	open for a player!.....			231.2
8	Aihetoa	open for a player!.....			230.1
9	Rotkarru.....	Ed Allen	Wardethrom	tgroove@att.net.....	219.7
10	Gúako	open for a player!.....			212.0
<i>Minor Powers</i>					
11	Tongi.....	Dominick Morales...Moana Kahumanu			188.2
12	Orofer	Dawnwalker	Dawnwalker.....		177.9
13	Hiktino.....	Jimmy Macias	Gregole.....	Jimmymac562@aol.com.....	177.4
14	Roátru.....	Michael Blythe	MikeB21		165.2
15	CRD.....	Steve Speyer.....	Crimson Marque	crimsonmarque@gmail.com	158.4
16	Rangkua	open for a player!.....			156.2
17	Wihri.....	open for a player!.....			154.2

